

AIC BY LAWS ARE DEVELOPED IN ADDITION TO THOSE OF THE STATE AND NATIONAL GOVERNING BODY, EXCEPT STATED OTHERWISE. THE BY LAWS ARE REVISED ANNUALLY.

# AIC VOLLEYBALL BY LAWS 2022

## **RULES PERTAINING TO ALL TEAMS**

## Clause 1 GRADES AND AIC AGGREGATE

(a) Grades catered for, and count towards the AIC Aggregate shall be:

1<sup>st</sup> VI, 2<sup>nd</sup> VI, 3<sup>rd</sup> VI, 11A, 10A, 10B, 9A, 9B, 8A, 8B, 7A, 7B

## Clause 2 COMPETITION POINTS

Win = 2 Loss = 0

**BYE POINTS** 

In the event a member College does not field a team in a competition and a 'bye' is created in the draw, the

following allocation of points for that round will occur:

- All games are played- The team with the bye will be awarded the full competition points for a win.
- The majority of games are played (le two (2) out of the three (3) remaining games)- The team with the bye will be awarded the full competition points for a win.

The majority of games are cancelled, or all games are not played- The team with the bye will be awarded

the competition points equal to a draw/abandoned game (same points as other teams)

## Clause 3 SCORING SYSTEM

- a) With the exception of the 1<sup>st</sup> VI, all games are played in the best of a 3 set format
- b) Games are played according to standard FIVB rules with the first two sets to 25 and the third, when required, to 15. In a third and deciding set, when a team reaches 8 points, teams are to change ends.
- c) Years 7, 8 and 9 games are to play all 3 sets. Years 10, 11 and Open DO NOT play dead sets.

d) Rules regarding net touches will make reference to the FIVB Rules: Law 11.3 "Contact with the Net". Rule 11.3.1: Contact with the net by a player between the antennae, during the action of playing the ball is a fault. The action of playing the ball includes (among others), take off, hit (or attempt) and landing. Rule 11.3.2: Players may touch the posts, ropes or any other object outside the antennae, including the net itself, provided that it does not interfere with the play.

Rule 11.3.3: When the ball is driven into the net, causing it to touch an opponent, no fault is committed.

## Clause 4 AGE & PLAYER RESTRICTIONS

a) Players may take part in only one game in one year level on any given fixture day. The only exception to this rule is where a player acts as a reserve for the 1st VI. These players may only enter the 1<sup>st</sup> VI game after the first set. There shall be no more than fourteen (14) players per school registered on the score card for the 1<sup>st</sup> VI match, these players are to be recorded on the score sheet prior to play.

- b) The following age and year level framework must apply when selecting teams
  - Year 7 turning 12 or 13 years old
  - Year 8 turning 13 or 14 years old Year 9 – turning 14 or 15 years old
  - Year 10 turning 15 or 16 years old

## Clause 5 MATCH TIMES

The following schedule shall apply where possible:

## Home Schedule

Time	Court 1	Court 2
8.ooam	11B	4th VI
9.00am	3rd VI	10C
10.00am	11A	10B
11.00am	2 <sup>nd</sup> VI	10A
12.00pm	1 <sup>s</sup>	<sup>t</sup> VI

\*\*Schedules may vary on a weekly basis, dependent on team numbers within school\*\*

#### Away Schedule

Time	Court 1	Court 2
8.ooam	8C	7C
9.ooam	8B	7B
10.00am	8A	7A
11.00am	9B	ЭС
12.00pm	9	A

## Clause 6 FORMAT OF MATCHES

a) Warm-Up

10 minutes	Teams warm up with or without the ball - their choice. 3 Minutes of ball work. Spiking is not permitted yet, coaches are asked to sign the score sheet.
7 minutes	Referee calls captains for the toss. The winner of the toss may elect to serve, receive or choose an end. The loser of the toss may choose one of the other two options. Spiking warm up commences from position 4.
4 minutes	Spiking warm up hitting from position 2.
1 minutes	Combined Serving
0 minutes	Cease serving, Final Team Talk. Teams (all members) line up at baseline coming forward to shake hands. Game starts

- b) Libero
  - i. Two (2) Libero players are permitted in all grades and shall be determined at the beginning of each set.
  - ii. Libero players must wear a contrasting coloured shirt to his team.
- c) Substitutions
  - i. Unlimited substitutions shall be permitted for all grades except the First VI and as per FIVB rules. Players can only re-enter the game in their original positions with the team's rotation, grouped subs allowed.
- d) Time-out
  - ii. Two (2) time outs per set per team is permitted.

# Clause 7 NET HEIGHTS

The height of the nets for all levels of the competition shall comply with current FIVB rules.

Open & Year 11	2.43m	Year 10	2.35m
Year 8 & 9	2.24M	Year 7	2.15M

## Clause 8 OFFICIALS

- a) Where possible, AIC qualified referees shall be used for 1<sup>st</sup>, 2<sup>nd</sup>, 11A and 10A matches. When not available, the home team shall supply an adult referee and umpire for the 1sts and 2nds matches. Senior students who have completed a recognised referee's course may act as second referee for aggregate games in Year 7, Year 8, Year 9 and Year 10 matches and may act as first referee for non aggregate games.
- b) The "Home College" shall provide second referees for all aggregate games.
- c) The home college is to provide scorekeepers for matches. The scorekeepers shall complete a scoresheet, which must be signed by the referee and both coaches/captains at the end of the match. The away team reserves the right to provide scorekeepers if so desired.
- d) The home college is to provide lines people for all matches. The away team reserves the right to provide lines people if so desired.
- e) The "Home" College shall provide a visible scoreboard and operator for each court.

## Clause 9 BALLS

- a) The host college is to provide balls for matches and warm-up for all competing teams. Visiting colleges are not to take balls to match venues.
- b) For all AIC matches the V200W or V300W must be used

# Clause 10 UNIFORM

It is compulsory for all aggregate teams to wear correctly numbered shirts. Player numbers must be visible on the front and back of the playing shirt.

## Clause 11 MEDICAL

A first aid officer with the minimum qualifications of Advanced First Aid must be in attendance at all fixtures.

# **RULES PERTAINING TO FIRST VI**

#### Clause 1 FORMAT OF MATCHES

All matches shall be played to the best of five (5) sets.

## Clause 2 SCORING SYSTEM

- a) The match is won by the first team who wins three (3) of the five (5) sets. Teams do not play dead sets.
- b) The fifth deciding set is played under point rally. The first team to 15 with an advantage of two points (no maximum score limit) shall win the match. When a team reaches eight points, teams shall change ends.

#### Clause 3 SUBSTITUTIONS

- a) Twelve (12) substitutions per set are permitted in First VI matches. These substitutions will be reset each time a new set starts. Within the set, a player is allowed to appear on the scoresheet 3 times per set. Once a number appears 3 times, that number cannot appear again until a new set begins.
- b) Clause 3(a) is subject to a total of twelve substitutions per team per set.