



AIC CRICKET BY LAWS

T20 GAMES 2018

All C & Coloured Teams

20/20 Games

Clause 1: MATCH TIMES

All matches are to be of one innings only. Start times for all matches shall be as follows

Saturday 8:00am – 11:00am
 11:15am – 2:15pm
 2:30pm – 5:30pm

Clause 2: TEAMS

Each team to be comprised of 12 players, 11 of whom may bat and 11 may bowl. Only 11 players shall field at any one time.

Clause 3: GROUND NOMINATION

A ground is unfit for play when it is wet or slippery so as to deprive batsmen or bowlers of a reasonable foothold, or the fieldsmen freedom of movement.

The decision concerning the fitness of grounds for play shall be made by the Heads of Sport of both schools.

Clause 4: BOUNDARIES

Boundaries should be normal boundaries for secondary school cricket.

(Home team is responsible for setting up the playing field prior to the commencement of play)

Clause 5: MATERIALS

A quality two piece leather ball should be used for all matches.

Clause 6: LENGTH OF FIXTURE

The Innings of the team batting first, shall be 20 overs or 85 mins, whichever comes first.

The innings of the team batting second, shall equal the number of overs bowled during the first innings of play.

In the case of an innings being completed in less than 20 overs, the team batting second shall still be entitled to 20 overs.

Clause 7: DELAYS IN PLAY

When play is delayed in starting, the time that remains between the actual starting time and the finish time is calculated.

From this, five minutes is deducted for the change of innings.

Half of the remaining time forms the length of the innings of the team batting first.

The team batting second is entitled to the same number of overs as the team batting first.

Delays During Play

If play is, for some reason, interrupted:-

A minimum of 12 overs must be bowled in each innings of play for a result to be obtained.

The result will be calculated by comparing the total number of runs scored by each team at the highest common over.

A failure to bowl a minimum of 12 overs in each innings of play will result in a drawn match.

In the case of an incomplete innings, the number of overs bowled by the team batting first, shall determine the number of overs bowled during the second innings of play.

Interval

An interval not exceeding 10 mins shall be allowed between innings.

A drink interval shall be allowed at the discretion of the Managers and not exceeding 3 minutes.

Clause 8: OVERS

An over is to consist of six (6) legal balls or eight (8) deliveries, whichever comes first.

No player may bowl more than 4 overs.

Clause 9: NO BALLS

A ball bouncing more than twice shall be deemed a NO BALL.

A rolling ball is deemed a NO BALL.

A ball that bounces off the pitch should be called a NO BALL.

Clause 10: WIDES

Umpires are instructed to apply very strict and consistent interpretation in regard to this law in order to prevent negative bowling wide of the wicket. If a ball is bowled and land on the pitch yet is so high or so wide of a batsman (taking guard in the normal position) that it would pass beyond the batsman's reach, it shall be called a Wide by the umpire as soon as it passes the batsman. The ball shall not be called a Wide if a batsman hits the ball, or it hits them, regardless of where the ball lands

Clause 11: BOWLERS

The bowler is restricted to a run up of no more than 10 steps. A No ball will be signalled if a bowler is in breach of this rule.

Clause 12: BATTING

Maximum Balls per Batsman

A Batsman must retire after facing a maximum of 30 legal deliveries._

Incoming Batsmen

The next two incoming batsman must be ready to bat (all equipment) and be waiting with their team.

Batsmen Retiring

A coach may decide to retire a batsman earlier than this but this player must return to bat out his allocation (30 balls) before any other batsman, who has retired after receiving the full allocation, bats again.

Batsmen must retire irrespective of whether this occurs during, or at the end of an over.

A batsman having retired after having faced 30 balls, may only return to the crease after every other batsman in his own side has been dismissed/retired - (provided that time and the number of overs permits this) according to the original batting order.

Coaches have the discretion to retire players prior to facing 30 balls.

Clause 13: FIELDING RESTRICTIONS

Fieldsmen 'in close'

No fielder can be within 10 metres of the batsmen with the exception of the wicket keeper and slips fieldsmen.

Clause 14: SCORING

Sundries will be credited beside the batsman and every delivery faced (with the exception of a dead-ball) will be recorded beside the batsman and bowler with the following symbols:

"dot"	-	no run;
1,2,3,4,5,6	-	runs of the bat;
W	-	wide equates to 1 penalty run
N	-	no ball equates to 1 run;
L	-	leg bye equates to 1 run (2L equates to 2 runs);
X	-	dismissal.

Clause 14: USE OF PROTECTIVE HELMETS

- a) Batting: approved helmets are compulsory for all players when batting.
- b) Wicket Keepers: approved helmets are highly recommended for all Wicket Keepers. A helmet is compulsory if keeping at the stumps.
- c) Fielding: Year 5 – 9: no fielder is permitted within ten (10) metres of the bat in the 270-degree arc between Point, through the non-strikers wicket, to the wicketkeeper.