

AIC CRICKET BY LAWS 25 OVER GAMES 2018

6A, 6B 5A, 5B

RULES PERTAINING TO ALL TEAMS

Clause 1: GRADES AND AIC AGGREGATE

- a) Grades catered for shall be:
- b) All grades except for 10C, 9C, 8C, 7C, 6A, 6B, 6C, 5A, 5B and 5C shall count towards the AIC Aggregate

1st XI	2nd XI	3rd XI	4th XI
10A	10B	10C	
9A	9B	9C	
8A	8B	8C	
7A	7B	7C	
6A	6B	6C	
5A	5B	5C	

Clause 2: FORMAT OF MATCHES

1 st XI	50 Overs
2 nd XI, 3 rd XI, 4 th XI, 10A, 10B, 9A, 9B	35 Overs
8A, 8B, 7A, 7B	30 Overs
6A, 6B, 5A, 5B	25 Overs
10C, 9C, 8C, 7C, 6C, 5C	T20

Clause 3: GROUND NOMINATION

The following match schedules ARE A GUIDE ONLY. Schedules may vary depending on college venues and number of teams.

Home Cricket Schedule

	Oval 1	Oval 2	Oval 3	Oval 4	Year 6 matches. To be scheduled
a.m.	1 st XI	10A	10B	10C	a.m. where
p.m.	All day	2 nd XI	3 rd XI	4 th XI	possible

^{**}Schedules may vary for schools with more ovals & T20 games

Away Cricket Schedule

	Oval 1	Oval 2	Oval 3	Oval 4	Year 5 matches.
					To be scheduled
a.m.	9A	9B	7B	9C/7C	a.m. where
p.m.	8A	7A	8B	8C	possible

^{**}Schedules may vary for schools with more ovals & T20 games

Clause 5: PLAYER RESTRICTIONS

- a) No player may play in more than one team on the same day unless he is filling the role of a 12th man and fielding for an injured player. In these circumstances the player must be of the same age or younger than the injured player he has replaced.
- b) A minimum of seven (7) players are required to constitute a team. Fewer players prior to the commencement will result in a forfeit. Should player numbers fall below seven (7) after a match has commenced, the match shall continue
- C) Years 5 and 6 teams shall be made up of twelve (12) players. All players shall get a bat and bowl.

Clause 6: SCORERS

- a) Scorers of both teams shall sit together for the duration of the match.
- b) Coaches, captains or official scorers shall sign both books at the conclusion of each match

Clause 7: SCORING

Sundries will be credited beside the batsman and every delivery faced (with the exception of a dead-ball) will be recorded beside the batsman and bowler with the following symbols:

"dot" - no run;

1,2,3,4,5,6 - runs of the bat;

W - wide equates to 1 penalty run. If a wide goes to the boundary, it's 4 runs for the boundary plus the penalty run = 5. A 'wide' with no run = 1 and recorded as "W", so W1.

N - no ball equates to 1 run;

L - leg bye equates to 1 run (2L equates to 2 runs);

X - dismissal.

Clause 8: TOSS

Captains shall toss no less than ten minutes before the commencement of play.

Clause 9: MATERIALS

For 5A, 5B, 6A, 6B matches a 142gm KD Silver Knight is to be used (Aussie Torre for concrete if applicable).

Clause 10: USE OF PROTECTIVE HELMETS

- a) Batting: approved helmets are compulsory for all players when batting.
- b) Wicket Keepers: approved helmets are highly recommended for all Wicket Keepers. A helmut is compulsory if keeping at the stumps.
- C) Fielding: Year 5 9: no fielder is permitted within ten (10) metres of the bat in the 270-degree arc between Point, through the non-strikers wicket, to the wicketkeeper.

Clause 12: ABANDONED MATCHES

- a) Matches washed out/abandoned are not to be replayed.
- b) No rescheduling of matches on game day if an AIC competition match is abandoned as a result of the reschedule.

Clause 13: EXISTING STATE OF AFFAIRS CLARIFICATION

This phrase is used in the competition rules to clarify situations in which a difference of opinion occurs with regard to the progress of a match. If a match has not started, and the umpires/coaches do not agree, then the match does not start. If a match is in progress, and agreement cannot be reached, then the match is to continue.

Clause 14: SLEDGING

a) Coaches are responsible for the appropriate behavior of their players.

- b) The umpires are to meet with both captains prior to the start of the match to discuss the behavioral expectations
- C) There shall be no personal, derogatory or intimidating comments or actions directed to any players
- d) All fielders are not permitted to talk once the Bowler reaches his mark to begin his run up and until the ball has been played at or passed by the batsman

RULES PERTAINING TO 25 OVER GAMES

Clause 1: POINTS

There shall be no points or premierships awarded for primary aged teams.

Clause 2: PLAYER RESTRICTIONS

Each team to be comprised of 12 players, each of whom may bat and have their scores counted. At the fall of the 11th wicket the innings shall be deemed closed. Only 11 players shall field at any one time.

Clause 3: GROUND NOMINATION & PITCH LENGTHS

- a) Each College is to nominate a suitable ground in accordance with the "Home and Away" draw
- b) The following pitch and boundary measurements have been recommended by Cricket Australia (key revisions for Junior Cricket, November 2016)

Year 5 Pitch: 16.6m Boundary: 35-40m Year 6 Pitch: 20.3m Boundary: 35-40m

Clause 4: LENGTH OF FIXTURE

- a) In an uninterrupted match:
 - i. Each team shall bat for 25 (six ball) overs unless all out earlier.

ii.If the team fielding first fails to bowl 25 overs by the scheduled time for cessation of the first session, the umpires will take note of the overs completed within the specified innings duration time. The bowling team will then complete the 25 overs. When batting second, they will only be entitled to the number of overs bowled within the specified innings duration time of the first innings.

iii. If the team batting first is dismissed in less than 25 overs, the team batting second shall be entitled to bat for 25 overs, under limited over conditions

IV. If the team fielding second fails to bowl 25 overs by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled, or a result achieved. (Extra time between games allows for this to happen without issue for the next match).

- b) In matches where play is delayed or interrupted:
 - The object should always be to rearrange the number of overs so that both teams have the opportunity of batting for the same number of overs (minimum 15 overs each team). The calculation of the number of overs to be bowled shall be based on a reduction at the rate of 15 overs per hour. If less than 6 minutes is lost, this is to be ignored.

- ii. If the number of overs of the team batting first is reduced, no fixed time will be specified for the completion of its innings as calculated by applying the provisions of Clause 3 (b) (i)
- iii. If the team fielding second fails to bowl, if necessary, the reduced number of overs by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled, or a result achieved
- iV. If the innings of the team batting second is delayed or interrupted, and it is not possible for that team to have the opportunity of batting for the same number of overs as the team batting first, the overs to be bowled shall be reduced at the rate of 15 overs per hour, for time lost
- V. The team batting second shall not bat for a greater number of overs than the first team unless the latter has been all out in less than the agreed number of overs
- Vi. Fractions are to be ignored in all calculations regarding number of overs

Clause 5: CONSIDERATIONS REGARDING TIME

- a) Late arrival of a team: Extra time may be added due to the late arrival of a team. Either team shall have the right to extend the time until the full duration has been completed, except when a team is unable or unwilling to commence play within fifteen minutes of the time set down for commencement, in which case a forfeit may be claimed.
- b) Time lost due to adverse weather conditions: No time shall be added to make up for time lost due to adverse weather conditions.
- C) Abandonment of commenced matches: Unless there is mutual agreement to abandon play, both teams shall remain at the ground until the expiration of time.

Clause 6: TIME WASTING

Umpires should fully take into account in limited over matches any deliberate slowing down of tempo by either the batsmen or fieldsmen where it may be seen to be to the disadvantage of the opposition team. Umpires should manage the time of innings and communicate any concerns with coaches.

Clause 7: OVERS

- a) An over is to consist of six (6) fair balls or eight (8) deliveries, whichever comes first. In fairness to both batsman and bowler, a dead ball is to be re bowled.
- b) No player may bowl more than two (2) overs until every other team member with exception of one, which may or may not be the wicket keeper has bowled their two overs.
- C) Once each player has completed a second over, the remaining overs shall be shared equally among the bowlers.

Clause 8: WIDES/NO BALLS/DEAD BALLS/BOUNCERS

- a) Limited over rules shall be applied for Wides and No Balls. i.e.

 No ball and Wides = runs scored plus one (1) sundries plus additional ball.
- b) In the event of a full toss above the waist from any bowler, a "No Ball" shall be called

- c) Any ball passing above the shoulder of the batsman in his normal batting stance shall be called "No Ball"
- d) A ball bouncing more than twice shall be deemed a "No Ball"
- e) A rolling ball is deemed a "No Ball"
- f) Wide Ball:

i.Judging a Wide - Umpires are instructed to apply very strict and consistent interpretation in regard to this law in order to prevent negative bowling wide of the wicket. If a ball is bowled and land on the pitch yet is so high or so wide of a batsman (taking guard in the normal position) that it would pass beyond the batsman's reach, it shall be called a Wide by the umpire as soon as it passes the batsman.

- ii. The ball shall not be called a Wide if a batsman hits the ball, or it hits them, regardless of where the ball lands
- g) Dead Ball: if a ball behaves erratically off the pitch or from the edge of the pitch, the ball is declared a Dead Ball and may not take a wicket

Clause 9: FIELDING RESTRICTIONS

- a) Year 9 & Under:no fielder is permitted within ten (10) metres of the bat in the 270-degree arc between Point, through the non-strikers wicket, to the wicketkeeper.
- b) There is no requirement to have a fielding circle marked on the field (each ground has unique dimensions making this impossible), however, a minimum of five (5) fielders must not be more than half way to the boundary at all times.

Clause 10: BATSMEN RETIRING

- a) A batsman will retire after scoring 30 runs or 25 balls whichever occurs first. Coaches have the discretion to retire players prior to facing 25 balls.
- b) Batsmen must retire irrespective of whether this occurs during, or at the end of an over.
- c) A batsman may legitimately register a score higher than 30 runs if his last scoring shot enables him to do so.
- d) A batsman having retired after scoring 30 runs or having faced 25 balls, may return to the crease after every batsman in his own side has been dismissed/retired - provided that time permits, in accordance with the original batting order.

Clause 11: LEG BEFORE WICKET

LBW shall not apply to batsmen offering a shot, except:

- a) for a batsman who continues to guard his stumps with his pads shall be warned by the umpire that he may be given out if he continues in this manner, regardless of whether he is playing a shot or not. The umpire shall also so advise the square leg umpire that the warning has been issued.
- b) the batsman may not be given out unless so warned by the umpire

Clause 12: DELAYS TO PLAY

- a) Delays to the start of play:
 - (i) When play is delayed in starting, the time that remains between the actual starting time and 11.30 am is calculated.

From this, ten minutes is deducted for the change of innings.

Half of the remaining time forms the length of the innings of the team batting first.

The team batting second is entitled to the same number of overs as the team batting first.

Example (A)

Match actually starts at 8.00 am.

Time calculated = 11.30 am - 8.00 am

= 210 mins.

Less time for change of innings (10 mins.)

= 200 mins.

Team batting first = 100 mins, that is, 1hr and 40mins

Team batting second is entitled to the same number of overs as was bowled to the team that batted first.

In the case of the team batting first completing its innings in less than the allocated time, the team batting second is entitled to the same number of overs or the time allocated to the team batting first, whichever is greater.

Example (B)

As for example (A) except when the team batting first is dismissed in 50 minutes. In this case, the team batting second is entitled to 70 mins batting time or the same number of overs as the team batting first, whichever is greater.

- b) Delays during play:
 - (i) If play is, for some reason, interrupted, a minimum of 15 overs must be bowled in each innings of play for a <u>result</u> to be obtained.
 - (ii) The result will be calculated by comparing the total number of runs scored by each team at the highest common over.
 - (iii) A failure to bowl a minimum of 15 overs in each innings of play will result in a drawn match
 - (iv) In the case of an incomplete innings, the number of overs bowled by the team batting first shall determine the number of overs bowled during the second innings of play.
- c) Interval:
 - (i) An interval not exceeding 10 mins. shall be allowed between innings.
 - (ii) A drink interval shall be allowed at the discretion of the Managers and not exceeding 3 minutes.

Clause 13: UMPIRES

- a) Both coaches in attendance: A staff member, or adult designated by the College, should accompany each team. When an adult designated by each College is present they shall alternate umpiring at square leg and the bowler's end.
- b) One coach in attendance: A staff member, or adult designated by the College, should accompany each team. However if, owing to special circumstances, only one College has a designated adult present, that person shall umpire at the bowler's end for the duration of the match.
- c) Umpires shall not score while officiating.

Clause 14: UNIFORM

Players should wear long white or cream trousers, white shirt, white socks, white cricket boots or sandshoes, and cap in the colours of the school or white hat. Colleges may also allow players to wear the sports uniform of their College should they wish.

Clause 15: WEATHER

- a) Weather prior to match starting: Teams shall arrive at the designated ground even though weather conditions appear to make play unlikely. However, in conditions of extremely adverse weather a match may be abandoned on the advice of the Head of Sport of the home team before teams arrive at the designated ground, provided that teams mutually agree to this course of action.
- b) Weather during match: When the two teams are at the ground at the time set down for play, the decision on the fitness of the ground shall be made by the Head of Sport of the home College, or a designated representative of that College.

Clause 16: THE RESULT

- a) The team with the highest score after 25 overs shall be the winner.
- b) A result can be achieved only if both teams have batted for at least 15 overs, unless one team has been all out in less than 15 overs or unless the team batting second scores enough runs to win in less than 15 overs.
- c) All other matches, in which one or both teams have <u>not</u> had an opportunity of batting for a minimum of 15 overs, shall be declared drawn matches and points allotted in accordance with Clause 4 of Rules Pertaining to all Teams.
- d) In matches in which both teams have had the opportunity of batting for the agreed number of overs (i.e.30 overs each in an uninterrupted match, or a lesser number of overs in an interrupted match), the team scoring the higher number of runs shall be the winner. If the scores are equal, the result shall be a tie and no account shall be taken of the number of wickets which have fallen.
- e) TARGET SCORE- If the team batting second has not had the opportunity to complete the agreed number of overs, and has neither been all out, nor has passed its opponent's score the result shall be decided by: The runs scored by the team batting first shall be averaged through the allotted overs to give an over by over total required by the team batting second to achieve, provided that a minimum of 15 overs has been completed by each side.
- f) In the event of fewer than 15 overs being completed by each side, the match shall be declared abandoned.
- g) In the spirit of promoting maximum participation, if the team batting second passes the target score set by the first batting team with overs to spare and with wickets in hand, the team batting second shall continue to bat until the allotted overs are bowled or the remaining wickets are lost. The game ends at this point with no second innings to be contested.